**What are you doing?**

Making a customer interface for Sooubway to where customers can choose and construct a sandwich without talking to an employee.

**How are you doing it?**

Using unity and classes to allow customers to construct their sandwiches.

**What problems do you see upcoming?**

* Source tree branches
* Working with group
* Organization
* Scope creep
* Classes

**What is your end goal of this project?**

A user friendly product that they do not need to be taught to use.